



Boy Scouts of America
Middle Tennessee Council
Natchez Trace District

Troop 1

Handbook

Updated: March 29, 2016

Web Site: <http://www.troopone.org/>

Contact: troopone@bumc.net

Contents

Troop 1 History	4
Meetings	5
Leadership	6
Communication	7
Fundraising	7
Uniform Standards	8
Calendar.....	9
Roster	9
Quartermaster.....	9
Parent Participation	10
Dues	10
Insurance	10
Transportation	10
Travel & Camping.....	11
Travel & Camping continued	12
Advancement Guidelines	13
Suggested Pace for Eagle Required Merit Badges	14
Advancement Procedures	15
Board of Review	15
Troop 1 Merit Badge Process.....	16
Summer Camp.....	17
Suggested Personal Gear for Summer Camp.....	18
General Camp Schedule.....	19
Camp Site Rules.....	20
Camp Site Rules Continued	21
Camp Site Rules Continued	22

Dear Parents and Members of Troop 1,

This booklet has been prepared by the leadership of the Troop in order to better inform you regarding Troop 1 policies and expectations. We believe that with this booklet in your possession you can better understand the meetings, participation, camping, advancement, and other areas outlined in the following pages.

If any of the information outlined in the following pages poses a problem for you, we are happy to discuss your concerns and take up the matter at a Troop Committee meeting. We want all of you to fully understand and feel comfortable with how Troop 1 runs.

Boy Scouting is a busy, active, challenging lifestyle. We hope you will love it as much as we do.

Yours in Scouting,

Richard Drumright
Scoutmaster

Troop 1 History

July 1910	Dr. Curtis Haley applies for charter.
28 Sept 1910	Troop 1 is chartered as first Boy Scout troop in Tennessee.
1911	Scoutmaster Haley and two Troop 1 Scouts presented with the bronze Lifesaving medal by United States President William Howard Taft.
1912	Baden Powell, founder of Boy Scouts in England, visits Nashville and Troop 1. Dr. Haley appointed first Scout Commissioner in Tennessee.
1916	Troop 1 relocates to Brentwood.
1926	Billy Jim Vaughn joins Troop 1.
1935	Dr. Haley resigns. Billy Jim Vaughn accepts Chad Drumright's invitation to become 2nd Scoutmaster of Troop 1. Brentwood Methodist Church burns to the ground. Meetings are moved to Robertson Academy gym.
1937	Troop builds cabin across the road from Robertson Academy.
1946	Troop moves back to Brentwood Methodist Church.
1950-1970	As Brentwood community grows, Troop 1 grows, reaching a membership of over 150.
1972	Troop 1 Scouts carry Bible and flags in Sunday morning march from old Church Street location to new (present) location of Brentwood United Methodist Church.
Dec 2009	Scoutmaster of over 74 years, Billy Jim Vaughn passes away.
Jan 2010	The Troop Committee elects long time ASM Richard Drumright to be the third Scoutmaster of Troop 1.
Sept 2010	Troop 1 celebrates its 100th Birthday.
Nov 2012	Memorial honoring Billy Jim Vaughn dedicated on the campus of Brentwood United Methodist Church.
Present	Training young boys to become men of the highest character.

Meetings

Weekly Troop meetings are important in the overall Scouting program for many reasons, such as advancement, Patrol competition, and Scout craft. Good attendance is a requirement for holding a Troop leadership position. It is also one way by which Scout spirit is measured. Information about trips and special activities is announced at weekly meetings, and plans essential to the success of such trips and activities are made at the weekly meetings.

Troop meetings are held from **7:00 - 8:30 pm every Thursday**, year-round, in the Brentwood United Methodist Church (BUMC) basement youth area (the “Troop Lodge”) except as noted on the Troop calendar or otherwise announced. Scouts should arrive by 6:50 pm in uniform to help set up, and be picked up by 8:45 pm. Scouts should wear the uniform appropriate for the meeting as outlined in the uniform standards section. Each scout should have paper and a writing utensil, their scout book, and any materials needed for the program to be presented. Typically, a meeting consists of a brief patrol meeting followed by a scheduled program or a choice of two merit badge classes. Scouts should bring the worksheets for the Merit Badge that they will be working on, along with any other materials needed for the meeting. If the Scout is not participating in a Merit Badge that is offered, the meeting is a good opportunity to work on another Scouting requirement or Merit Badge, or to assist a younger Scout attain their next rank.

Troop Games, when included in the program, are normally conducted on the grounds, in the gym, or in the Troop Lodge, as befits the weather, program, and availability. It is recommended that a red troop t-shirt be worn under their class A shirt for games.

Scouts are to remain in the troop lodge or other area designated for an activity at the time. The church is very gracious to allow us the use of their facilities, and we ask that Scouts not wander around the buildings or the grounds.

Food brought to a meeting should be consumed in the café located adjacent to the Troop Lodge. **NO FOOD OR BEVERAGES** should be present or consumed during the meeting or in the Troop Lodge.

Troop Committee (interested adults and the Senior Patrol Leader) **meetings** are typically held in the Scoutmaster’s Lodge the first Monday of each month beginning at **7:00 pm**, unless otherwise announced, and normally are over by 8:30 pm.

Leadership

Adult leadership consists of the following two groups:

1. **Troop Committee:** Provides support for carrying out the Troop program, handles Boards of Review, advancement records, and financial records of the Troop. They assist in fundraising, trip planning, and scheduling. They also select and develop an efficient adult leadership corps. The responsibility to accept/reject prospective adult leaders rests with this Committee.
2. **Leadership Corps:** Includes the Scoutmaster (SM) and Assistant Scoutmasters (ASM), who are adults responsible for the day-to-day activities of the Troop program. They work closely with the Patrol Leaders Council (PLC) in developing weekly, monthly, and yearly schedules.

Adult leaders are required to complete youth protection training as provided by the Boy Scouts of America. Troop 1 strictly abides by the two-deep leadership guideline. An adult leader is not allowed to be alone at any time for any reason with a Scout. Scouts are not allowed to share a tent with an adult leader, unless that leader is their parent.

Scout leadership consists of the following:

1. **Patrol Leaders Council (PLC)** meets weekly at 6:30 pm prior to the regular Scout Meeting.
 - 1.1. Senior Patrol Leader (SPL), who also attends the Troop Committee Meeting
 - 1.2. Assistant Senior Patrol Leader (ASPL)
 - 1.3. Patrol Leaders (PL)
 - 1.4. Troop Guide and instructors, assigned by the SPL
 - 1.5. Troop Scribe
2. **Staff**
 - 2.1. Quartermaster(s)
 - 2.2. Librarian, assigned by the SPL to assist the Quartermaster(s)
 - 2.3. Chaplain Aide
 - 2.4. Assistant Patrol Leader (APL), assigned by the PL
 - 2.5. Instructor(s), assigned by the SPL to assist the Troop Guide

Qualifications for Scout leadership positions:

1. **Senior Patrol Leader:** Star rank or further, 14 years or older, and active within Troop for at least one prior year.
2. **Assistant Senior Patrol Leader, Patrol Leader, Troop Guide:** 1st Class or further, 13 years or older, and active within Troop for at least one prior year.
3. **Scribe, Quartermaster, Librarian, Chaplain Aide, Instructor:** 1st Class or further, 12 years or older, and active within Troop for at least six prior months.
4. **Assistant Patrol Leader:** 2nd Class or further, 12 years or older, and active within Troop for at least six prior months.

Communication

Parents: The Troop generally communicates through e-mail to the parents and Scouts. Announcements are also made at the weekly meetings to remind those present of upcoming events or campouts. Signup for activities can be accomplished by using the means requested by the organizer, either through e-mail or by means of signup sheets at the weekly meeting. The Troop hosts quarterly, or more often if needed, parent meetings for questions or discussions about Troop operations, rank advancement, Merit Badges, or other general topics. Parents can also e-mail or call any of the leaders with questions or concerns, and can talk to them personally at the weekly meeting. If you are not currently on the e-mail contact list and would like to be, you can send a request to troopone@bumc.net.

Scouts: Scouts should attend the weekly meeting, in addition to the e-mails, to keep up with announcements. The Scouting organization is based on a youth led ideal, so the first point of contact for a Scout should be their Patrol Leader or Assistant Patrol Leader for any question or concern. If they are unavailable to help, the Scout should then contact the Senior Patrol Leader or an adult leader. Patrol Leaders should contact the members of the patrol regularly to remind them of the next meeting's agenda and other activities that are scheduled for the week. There are useful forms on the web site to help organize the Patrol meetings and campouts.

Website <http://www.troopone.org/> The Troop website should be considered the go-to source for information. It contains links to the calendar, the list of leaders, merit badge counselors, photos from activities, meeting information, various forms, merit badge information, information about high adventure camps, and other useful links about Scout skills and various Scout related topics.

Fundraising

The Troop has two major fundraising opportunities each year, in which every Scout is expected to participate. They are the spaghetti supper in February and the wreath and tree sale for Christmas in November. There are typically several weekends scheduled where the Scouts can sell spaghetti supper tickets and wreaths during church services at BUMC, but most sales should occur from home. Each Scout receives a percentage of their sales, over a minimum amount, to be used toward a scouting related activity, such as summer camp or another high adventure trip. These funds can also be used to purchase Scout equipment from the Scout Shop.

Uniform Standards

There are three classes of uniform, each suitable for specific occasions and activities. These include the following BSA uniform elements:

Class A formal	Class A informal	Class B
<ul style="list-style-type: none"> • Tan shirt + neckerchief & slide + belt & buckle + pants or shorts & socks • Or a suit can be substituted. • Optional: honor sash or OA sash, cap 	<ul style="list-style-type: none"> • Tan shirt 	<ul style="list-style-type: none"> • Official red Troop t-shirt • Or other official Scout t-shirt

The BSA tan uniform shirt should always bear the standard emblems of Scouting, Council and Troop affiliation, current rank, patrol, and (as applicable) leadership position, and should always be buttoned and tucked in. The neckerchief should be worn under the collar of the tan scout shirt.

Closed toe shoes are required at all times. This is to avoid foot and other injuries.

The Quartermaster occasionally has handed-down Class A uniform elements available to borrow for Boards and Courts.

The Quartermaster has official Troop T-shirts. New scouts receive one free T-shirt upon joining. They can also be purchased from the Quartermaster for \$10.

When to wear what class of uniform:

Board of Review: Class A formal

- for Star, Life, and Eagle candidates without exception
- for Tenderfoot, 1st Class, and 2nd Class candidates

Court of Honor: honorees: Class A formal required

others: Class A informal required, Class A formal encouraged.

Troop Meeting: September – June: Class A informal (at a minimum)

July – August: Class B (at a minimum)

Travel: Class A informal

Spaghetti Supper fundraiser: Class A formal

Troop Activities Outside of the Meeting: To be determined by the activity leader

Calendar

Troop calendars are available in the Troop Lodge and on the website, showing camp-out dates, general program plans, and other special event notes for the Troop year from September to August. The planning for the year is done each August. New calendars are issued around the first of September, and updates may be issued as the Troop Committee considers justified. If you have trouble finding one, ask an adult leader or Scout. Late changes and details are announced in Troop Meetings and the calendar on the website is maintained with any current activities.

Roster

Lists of the active Scouts and adult leaders are available in the Troop Lodge. Updated copies of these lists are issued whenever the Troop Committee believes there has been sufficient change to require it. Lists may provide only limited information (such as name & phone number only), or may be more detailed (with ranks, patrol affiliation, address, parent names, etc.).

Quartermaster

The Quartermaster has several tents of a standard type chosen by the Troop Committee. These can be borrowed for any trip, and Scouts are normally required to camp two to a tent. On some trips, Scouts may be asked to only use Troop tents, in order to present a regimented campsite appearance; however, on most trips Scouts are welcome to use their own tent. There are also a limited number of backpacks available to borrow before purchasing one of your own.

Other gear held by the Quartermaster for Troop and Patrol use includes: dining flies, propane & two-burner propane stoves, propane and battery lanterns, Dutch ovens, cook kits, utensil kits, rope, first aid kits, patrol boxes, charcoal and starter chimneys, wash buckets, tables, and other items.

Parent Participation

Scouting is a family activity. Parents are expected to assist their son(s) in all aspects of the scouting program, including weekly meetings, courts of honor, campouts, transportation, Summer Camp, and fundraising. Parents are welcome at the weekly meetings and are encouraged to register as members of the Troop Committee and as Merit Badge counselors. There are also opportunities for training to become Assistant Scoutmasters. Troop gear can be loaned to parents accompanying a trip only after there is certainty that all Scouts have been served first.

Dues

Nominal dues are paid annually each January. Dues for new Scouts joining at other times of the year are pro-rated for the remaining months of the year. Dues include Council charges for the national registration fee, insurance fee, and subscription to Boy's Life magazine. New members receive a *Boy Scout Handbook* and a Troop t-shirt from the Troop.

Insurance

Accident insurance is provided for Scouts and adult leaders through the Middle Tennessee Council with premiums derived from our annual dues. For information on coverage or claims procedure, call the Council Office.

Transportation

Parents are always welcome on Troop trips, and their help with transportation is appreciated. When providing transportation for scouts other than your own son, the **Trip Leader** needs the following information about a week prior to the trip:

1. **Driver information:** Name and license number
2. **Vehicle information:**
 - 2.1. Description (year, make, model, body type)
 - 2.2. Number of passengers who can be accommodated by seat belts
 - 2.3. Owner's name
 - 2.4. Insurance (liability per person, per accident, and property limits)

Providing this information in advance in a note to the Quartermaster helps us maintain a pool of potential drivers and simplifies trip coordination.

Drivers transporting Scouts must be 21 years or older. Scouts driving their own vehicles must have advance permission of the Trip Leader. Parents, please do not give your Scout permission to ride with another driving Scout without first checking with the Trip Leader.

Transporting Scouts is a large responsibility. Drivers must adhere to all speed limits and other rules of the road.

Travel & Camping

Trip Leader: Every trip has a Trip Leader (normally an adult) who plans the trip, has ultimate authority, may appoint assistants for various tasks, and may send anyone home who violates rules. Typically, the patrol leader is responsible for organizing the individual Scouts for the trip by assigning them duties and ensuring that there is ample transportation for everyone.

Permission: A standard permission form is required from a parent or guardian for each Scout prior to any trip. One form is submitted during annual registration and kept on file to cover all trips throughout the year. If the form needs to be updated during the year, please do so and submit a new copy for the file. The form is available on the troop web site in the documents section, or can be requested from a leader.

Uniform: Travel always requires Class A informal unless otherwise specifically announced.

Gear: Some camping gear is owned by the Troop under care of the Quartermaster. Scouts may be required to use Troop tents on some trips. Scouts using Troop gear are responsible for returning gear clean, dry, in good repair, and ready for its next use.

Food: Scouts normally (and may be required to) cook and eat by patrols, and share the planning, shopping, hauling, and cost. For the Patrol Method to work, Scouts must come to weekly meetings and commit to trips as early as possible. A Scout who drops out of a trip late is normally still responsible for his share. A Scout who joins a trip late is normally required to provide his own share of additional food to match the Patrol plan. Cooperation, teamwork, reliability, and responsibility are hallmarks of a scout.

Transportation: On most trips, parent drivers are needed for transportation. When possible, transportation is provided in BUMC vans. Parents are welcome to come and ride in a van if space permits, or to bring their own vehicles (please see the separate section on transportation). Sometimes we need the extra vehicles. Scouts are not allowed to drive themselves except with special cause and permission of the Trip Leader. Scouts are encouraged to ride in the vans even when parents are driving personal vehicles. Upon return, Scouts are to stay and assist in cleaning vans and stowing Troop gear.

Travel & Camping continued

Prohibited: No one may bring smoking or chewing tobacco, alcoholic beverages, sheath knives, lighters, fireworks, firearms, or live ammunition. On trips where rifle or shotgun shooting is a scheduled activity, firearms and ammunition will be transported by adult leaders only.

Medication: Over-the-counter or prescription drugs can be brought if identified in the Permission Form; however, the Troop may require that these be held by the Trip Leader.

Equipment: In order to fully participate in Scouting activities, each Scout should own, or have available for use, the following items: **Scout handbook, Scout uniform, hiking boots, sleeping bag, rain gear, backpack, compass, mess kit, flashlights, knife (not a sheath knife)**

More detailed recommendations for personal gear are included in the Scout Handbook and are sometimes distributed by a trip leader as the conditions merit.

For new scouts, a backpack can seem like a large investment. While you shop and decide, the Quartermaster has a very few backpacks that can be loaned out for those first few trips that require one.

Advancement Guidelines

To give all Scouts the best possible chance to attain the rank of Eagle, we believe in the following guidelines:

1. Scouts should be evaluated periodically by the Troop leadership concerning their Scout Spirit requirement. The majority of evaluations must be satisfactory before advancement in rank will be approved.
2. Any Merit Badge may be earned by any Tenderfoot or higher ranking Scout; however, before pursuing a Merit Badge, the Scout should discuss his intentions with a Merit Badge Counselor. A list of Merit Badge Counselors is normally posted, and copies available, in the Troop Lodge. The list is not published in this booklet because the list may change at times incompatible with updates to this booklet. A listing can also be found on the Troop website. Merit Badge counselors volunteer to be listed as a counselor, so scouts should not be hesitant about contacting a counselor for guidance on a Merit Badge. They are here to help you.
3. Requirements for attaining rank advancement and Merit Badges are outlined in the Boy Scout Handbook. Handbooks are available from the Scout Shop and other retail outlets. Some Merit Badge pamphlets are available for checkout in the Quartermaster closet and are now in an electronic format for purchase online. They are also available at the Scout Shop and other retail outlets.
4. Of the many Merit Badges available, those required on the trail to Eagle, and the ranks along the way, are best earned in a measured, deliberate progression. Once a Scout achieves the rank of Eagle, their scouting experience is not necessarily over. It is an excellent opportunity to put their training and knowledge to good use, and help younger Scouts advance and inspire them to achieve the rank of Eagle. Following (page 14) is a suggested pace for earning the Eagle required Merit Badges.

Suggested Pace for Eagle Required Merit Badges

Ranks	Grade	Eagle Required Merit Badges
Tenderfoot	6	
2 nd Class	7	First Aid
		Swimming, Hiking, or Cycling
		Personal Fitness
1 st Class	8	Environmental Science or Sustainability
		Family Life
		Camping
Star	9	Cooking
		Citizenship in the Community
		Citizenship in the Nation
		Emergency Preparedness or Lifesaving
Life	10	Citizenship in the World
		Communications
		Personal Management
Eagle	11	

Advancement Procedures

In order to advance in rank, a Scout must learn certain skills and perform certain tasks. Each Scout is responsible for obtaining sign-off of requirements in his Scout Handbook by a scoutmaster as the requirements are completed. This work is evaluated by a Board of Review, which consists of two or more adults. One or more scouts at the rank of Life Scout or above may also be invited by the scoutmasters to be a part of a Board.

Prerequisites:

Prior to requesting a Board of Review, the Scout should do the following:

1. Be sure to have completed all other requirements for the rank being sought. If you have any questions about requirements, ask your Patrol Leader, Senior Patrol Leader, or one of the adult leaders.
2. Review Scout Oath, Law, Slogan, Sign, Badge, and Handclasp. ***Be prepared*** to explain and interpret each.
3. Review requirements of the rank, the preceding ranks, and merit badges earned to date. ***Be prepared*** to demonstrate general knowledge of each. Have a working knowledge of first aid.
4. ***Be prepared*** to identify and describe service projects in which you have participated since your last advancement.
5. ***Be prepared*** to tie knots and explain the use of each.
6. ***Be prepared*** to discuss what scouting means to you.
7. ***Be prepared*** to identify and describe the ways in which you have fulfilled goals of personal growth and demonstrated leadership (including but not limited to service in specific Scout leadership positions) since your last advancement.
8. Once prepared, ask your Patrol Leader to evaluate your readiness. If he finds you ready, have him sign your Board of Review Checklist and help you schedule your appointment (at least one week in advance). The scheduling procedure is posted in the Troop Lodge.

Board of Review

A Board of Review will normally be held during weekly Troop meetings, but not during Patrol Meetings, guest speaker presentations, or special programs. A Board of Review should be scheduled with the appropriate leader once the Board of Review checklist has been completed. The checklist is available on the troop web site. Class “A” formal uniform is required for a Board of Review.

Troop 1 Merit Badge Process

It is important to note that the “blue card” is the nationally recognized merit badge record. The card has three parts: the actual “Application for Merit Badge” portion, the “Applicant’s Record,” and the “Counselor’s Record.” It requires a total of four signatures—two each from the unit leader and a merit badge counselor.

Signature 1– Unit Leader (Scoutmaster, Committee Chairman or designated leader) prior to beginning the Merit Badge

The process begins when the unit leader signs the front of the Application for Merit Badge portion and gives the entire blue card to the Scout.

Signature 2– Merit Badge Counselor – See the Troop website or bulletin board to find a counselor. If none is listed for the desired Merit Badge, talk with the Scoutmaster.

After the unit leader signs the blue card, the Scout contacts the merit badge counselor and sets an appointment. Even though Scouts may benefit from reviewing requirements with a counselor before pursuing them, a boy may begin working on a merit badge at any time after he is registered. It is the counselor’s decision whether to accept work or activities completed prior to the issuing of the signed blue card. Common sense should prevail. For example, nights already camped as a Boy Scout, or coins or stamps already collected, would count toward their badges.

Signature 3– Merit Badge Counselor

A merit badge counselor, once he or she is satisfied a Scout has met all the requirements, signs in two places: on the reverse of the Application for Merit Badge (to the left) and on the Applicant’s Record (in the middle). These two parts are returned to the Scout. The approving counselor should retain the part of the card called the Counselor’s Record for at least one year, in case questions are raised later. If the Scout did not complete all of the requirements, the counselor initials those that were fulfilled in the spaces provided on the back of the Applicant’s Record part. This is called a “partial”

Signature 4– Unit Leader

Once a registered counselor signs that all requirements have been met, the Scout meets with his unit leader to discuss his experience. The unit leader then signs the Applicant’s Record portion and returns it to the Scout, who retains it in his personal permanent records. The “Application for Merit Badge” section is placed in the advancement box by the Scout for processing.

For incomplete Merit Badges from Summer Camp and Winter Camp the Scout follows the same process and the counselor uses the report from camp on which items require completion.

For Merit Badges completed at camp there is no Troop requirement for filling out a Blue Card. This is handled by troop camp coordinator directly with the advancement chairman and records keeper.

Summer Camp

Each year, Troop 1 attends Summer Camp at Boxwell Reservation, located off State Route 109 on the shores of Old Hickory Lake near Gallatin. Scout Camp is a bargain compared to most summer camps, offering each Scout a unique opportunity to earn merit badges, fulfill rank requirements, increase skills and knowledge, and become a more effective Troop participant and leader.

Prior to Camp, an Assistant Scoutmaster, serving as Camp Coordinator, will meet with each Scout to develop an individual plan for skill development. Specific information about costs and programs is made available normally beginning in March each year. Scouts who have not yet earned their First Class rank will participate in the Green Bar program hosted by Troop 1. This program is intended to help the Scout learn the basic scouting skills necessary to achieve First Class. Green Bar is taught in the Troop 1 camp site in the morning. First Aid merit badge is taught in the afternoon. Scouts may have an opportunity to take camp taught merit badges and participate in other activities in the afternoon, if they are not taking First Aid Merit Badge.

Troop 1 traditionally attends the first week that Camp is open, beginning about mid-June. See the calendar for specific dates of this year's camp, and dates when Camp sign-up begins and ends.

Troop 1 believes strongly that a lack of funds should not prevent a Scout from reaping the benefits of Summer Camp. If camp fees are insurmountable, please speak to the Camp Coordinator.

Typically, the Troop meets the first morning of Summer Camp and travels together to Boxwell. Scouts meet late Sunday morning at the medical center just south of BUMC. Parents drive their Scouts caravan-style to Boxwell. This aids those first timers who need to learn the way. Parents are welcome to linger at camp a while if they wish. Shortly after arrival, the Troop moves into its campsite and soon thereafter attends a safety briefing. Those who have not already tested for swimming skills report to the waterfront for testing. Camp programs proceed through Friday.

Parents are invited to have dinner at camp with their Scout Friday evening and then attend the campfire program afterward. Reservations for dinner must be made prior to the Scout leaving for camp, and then tickets are purchased at the dinner. Space is limited, so seating may be tight.

Scouts are required to spend Friday night and are to be picked up Saturday morning by their parent or a driver designated prior to departure. This gives the Troop a chance to break camp and pack during daylight, since there is limited time on Friday. This is a safety measurement encouraged by camp leadership. Before leaving, each Scout must present his tent clean, neat, and ready for the next week's camper and then is required to sign out with the Summer Camp Scoutmaster.

Suggested Personal Gear for Summer Camp

Footlocker (14" clearance under bunks)	Toothbrush, toothpaste
Sleeping bag or bunk sheets & blanket	Bathing soap
Class "A" shirt	Towels & wash cloth
T-shirts, socks, & underwear (plenty)	Comb or brush
Scout shorts (2 or 3)	Flashlights & extra batteries
Shoes (2 pair: hiking boots recommended)	Compass
Rain gear	Watch
Hat with brim	Pocket knife (not a sheath knife)
Pajamas	Insect repellent
Swimsuit	Sunscreen
Scout Handbook	Pillow
Merit Badge pamphlets	Fishing pole & tackle
Notebook, paper, pen, pencils	Coat hangers (1 or 2)
Pre-addressed stamped envelopes for letters home	Camera
Canteen or water bottles	Spending money

Forbidden Items/Activities: Smoking and chewing tobacco, alcoholic beverages, sheath knives, matches, lighters, fireworks, firearms and live ammunition. Sodas, candy, cookies, and other food items are not to be brought to camp as they attract unwanted animals. Use of cell phones, battery operated items including CD players and radios are not appreciated at camp. If a Scout violates the rules, or is violent, destructive, or disruptive, parents will be called to take him home, and further corrective action may follow.

Medication: Medications are to be given to the Summer Camp Scoutmaster prior to leaving for camp. The medication must be in a plastic bag, or other suitable container, and labeled with the Scout's name. Written instructions for the administration of the medication must be included.

General Camp Schedule

- Daily –**
- 6:45am – Reveille
 - TBD - Site flag raising (determined by meal time)
 - 7:00am – “A” Breakfast
 - 7:50am – Camp Flag Raising (Uniform determined by SPL)
 - 8:00am – “B” Breakfast
 - 9:00 - 11:50am – Camp Classes or Green Bar Program (Troop Camp Site)
 - 12:05pm – “A” Lunch
 - 1:05pm – “B” Lunch
 - 2:00 - 3:50pm – Camp Classes or First Aid Merit Badge (Troop Camp Site)
 - 5:15pm – Prepare for Dinner
 - TBD - Site flag lowering (determined by meal time)
 - 5:30pm – “A” Dinner
 - 6:15pm – Camp Flag Lowering (Class A uniform)
 - 6:25pm – “B” Dinner
 - 10:00pm – Taps
- Tuesday –** 5:15 to 7:00pm – Camp Wide Activities/Scoutmaster Dinner
- Wednesday –** 7:00pm – OA Cracker Barrel (OA Members)
- 7:30pm – Chapel Service
- Thursday –** 7:00pm – Troop Canoe Trip

Dining Hall Procedures

Prior to dismissal:

- Consolidate food and trash onto as few trays as possible.
- Consolidate liquids into as few cups as possible.
- Fold milk cartons, reserving two or more for silverware as necessary.
- Sort silverware into cups or milk cartons.
- Neatly stack trays and cups.

Monitors:

- Two monitors should be selected for each table prior to the beginning of the meal.
- Take trays, cups, silverware, and trash to the kitchen.
- Wipe the table using the spray and rag provided.
- Put the benches on the table, unless we have “A” meal.
- Sweep under the table, whether it looks like it needs it or not.
- Sweep the aisles around the table, and put the dirt in a trash can.
- Have a leader or senior Scout inspect the table prior to leaving the dining hall.
- Any table left in an unacceptable state will require that the entire table remain after the next meal to ensure that it is cleaned properly.

Camp Site Rules

Each Scout is responsible for working to maintain a clean and neat camp site. The following is the minimum that is expected of every Scout. Patrol leaders are responsible for inspecting tents and enforcing the rules of the camp for their patrol. The camp conducts daily inspections and presents an award to the Troop with the best score at the closing campfire.

Campsite

- Pick up any trash that you see. Everyone should be conscientious of their environment.
- No food or drinks are allowed in camp, except water bottles.
- The fire ring should be free of trash and any wood inside should be arranged neatly.
- Wood piles for the fire ring should be stacked neatly.
- Camp chairs must be standing neatly around the fire ring or stored in your tent.
- The fireguard chart will be posted on the camp site bulletin board, and has the responsibilities assigned to the warden of the day.
- The patrol duty roster will be posted on the camp site bulletin board outlining the responsibilities of each patrol for the day.

Tents

- Bunks made neatly.
- Floor neat and clear.
- Grounds around tent clean and free of anything not naturally present.
- Clothesline, inside or outside, neat.
- Flaps up or down (depending on the decision of the leadership for that day).

Program Tables

- Nothing left on tables overnight.
- Flies neat and tight.

Classes

One of the key benefits of attending summer camp is the ability to earn merit badges. Scouts should attend classes that they have scheduled to get the most out of this benefit. If there is a necessity to change a class, notify the Summer Camp Scoutmaster of the intended change. This helps the leadership know where Scouts are as well as what paperwork is expected at the end of the week so that Scouts get credit for their work.

Leaving The Camp Site

Whenever a Scout leaves the camp site, they are required to have a buddy with them and to tell the leader present their destination and expected time to return.

Camp Site Rules Continued

Shower House

Scouts must go with a buddy to the shower house, and we encourage Scouts to visit it frequently! One day during the week, typically Friday, the Troop is responsible for cleaning the shower house. Supplies are provided at the dining hall, and a select crew is chosen for this privilege. The shower house must be cleaned following the provided guidelines, and the supplies returned to the dining hall. This is the day that numerous guests visit camp, so we want the shower house to be spotless and leave a good impression of Troop 1.

First Aid

- Notify a leader of any need to access the troop first aid kit.
- A first aid kit will be easily accessible to the Scouts.

Fires and Fire Extinguisher

- Fires are to be built in a safe and reasonable manner and only in the fire ring.
- Prior to starting a fire, the fire buckets are to be filled with water from the lake.
- Fires must burn at a reasonable height.
- Fires are not to be left unattended for any reason.
- Fires are to be completely extinguished prior to the last scout retiring for the night.
- The fire extinguisher is for emergencies only. **Do not use it for any other purpose!**

Axe Yard

- The axe yard will be marked with yellow caution tape.
- Only two persons at a time are allowed in the axe yard, unless a leader is present and grants permission for more than two.
- Safety glasses and gloves must be worn.
- Axes or saws must be used in a safe manner, consistent with the instructions in the Boy Scout Handbook.
- Axes or saws are not to be removed from the axe yard unless permission is given by a leader.

Knives

- Knives must only be used in accordance with the guidelines outlined by the Boy Scout Handbook.
- Knives must remain closed unless they are being actively used. No walking around with an open knife.
- Knives must only be used while seated and in a manner not to endanger other Scouts.

Camp Site Rules Continued

Waterfront

- The waterfront is a nice amenity that is part of the camp site, and should be enjoyed as such.
- Anyone by the water must have a buddy present.
- No one is allowed in the water.
- The waterfront must be kept clean of trash.

Electronics

In order to preserve the natural and peaceful surroundings of camp, no electronics of any kind are permitted in camp. Any electronic device found may be confiscated and returned to the Scout at the end of camp. This includes games, music players, cell phones, etc.